

Rosalie Dace Earth, Wind and Fire Supply List: September 8-12, 2010

- Sewing machine, cleaned, oiled and in good working order. Bring manual and knee lift if you have one.
- Extension cord with appropriate adaptor/multi-plug
- Normal feet for your machine.
Optional: embroidery or other specialized feet.
- Machine needles. Choose according to your fabric. Universal (Schmetz 80) for cotton fabric, 90 for heavier fabric, 60 for silk or thin fabric.
Optional: specialized needles eg metallica, embroidery, etc
- Thread: neutral sewing thread of your choice. **Optional:** specialist threads eg, metallic, embroidery or heavy thread.
- Pins
- Rotary cutter with sharp blade
- Cutting mat
- Plastic rulers of your choice
- Glue stick
- Notebook/Journal with your choice of writing materials
Optional: Tracing paper, appliqué paper, stabilizer of your choice, Books or pictures as discussed below
- FABRICS: A variety of fabrics in a wide range of warm and cool colors that include primary,
 - secondary and tertiary colors of your choice in hand-dyed and commercial fabrics, In solid colors,
 - subtle and/or strong textural prints, tone-on-tone prints. Make sure you have a good range of lights,
 - mediums and darks. Include neutrals, related colors and contrasts. 100% cotton is advisable but you may choose to bring some specialist fabrics like silks or sheers that might add subtle differences and enhance how a color is perceived.
- ***Remember the greater the choice you have, the more exciting the possibilities for your work!***

PREPARATION:

In this class we will be looking at **color**, so spend time looking at the color details in the world around you e.g. in rocks, stones, tree trunks, shells, leaves with their thorns and veins, the sky at different times of the day etc. Collect images from books and magazines that please you, and bring these to class. See if you can find the colors in your fabric stash.

Become obsessed with COLOR!

g) I Will Bring:

Colour wheel.

A black paper keyhole for each student.

A large variety of visual material.

h) Class